

# THREE STRIKES AND YOU'RE OUT! 

Have fun Mastering Addition facts



## PLAYERS: 2

## MATERIALS:

- 2 regular dice
- Three Strikes Game board [laminated or in sheet protector]
- 9 game pieces plus 3 strike pieces for each player
- Optional: Use markers and dry-erase marker/eraser for each player to record players (stick figures) and strikes ( X )


## SETTING UP THE GAME:

- Each player places the 9 markers on his/her Three Strikes Game Board
- The player then circles each of the two numbers not covered with the markers.
- The circled numbers are the Strike numbers.


## PLAYING THE GAME:

- The first player rolls both dice, adds the numbers and removes a player from that number if there is one. If the sum is one of the player's Strike numbers, he/she places a Strike game piece (or records an X ) in that box for the first strike.
- The second player then rolls both dice, adds the numbers and removes a player from that number if there is one. If the sum is one of the player's Strike numbers, he/she places a Strike game piece (or records an X) in that box for the first strike.
- Play continues as above. If a player has already removed the game piece player on a number, then the player does nothing for that round. If a player rolls a Strike number, he/ she he/she places a Strike game piece (or records an X) in that box.
- NOTE: A player only records a strike when he'/she rolls the dice to produce a sum that is one of his/her circled strike numbers.
- The game ends when either:
- One player removes ALL markers from the game board. [Player wins.]
- One player gets three strikes. [Player loses.]


## VARIATIONS:

- Subtraction Practice: Use 2 12-sided dice to practice the subtraction version of this game. NOTE: the game board now uses the numbers 0-11 to record the differences of two dice. Players will have 3 uncovered Strike numbers.
- Scoring variation: play 9 innings with the winner scoring one point for each marker removed in that inning; the loser scores 0 for that inning. Player with the most points at the end of 9 innings wins the game.
- Class play: Separate class into Team A and Team B. Each pair should have one member from Team A and one member from Team B. Play one inning. Collect scores from all team members, as above, to see which team wins.

