



MATERIALS for 2 students:

- Car Race game mat (3 pieces taped together)
- Car or marker for each student
- 1 die



DIRECTIONS:

- Players place their cars behind the starting line on the black roads.
- Player A tosses the die, then moves his/her car that many spaces along the black road.
- Player B tosses the die, and moves his/her car that many spaces along the black road.
- Play continues alternating back and forth between players.
- The first player to cross the Finish line wins the game.

CENTER CARDS ARE INCLUDED FOR USE AS ICONS ON WORK BOARDS.





STARTING LINE



C

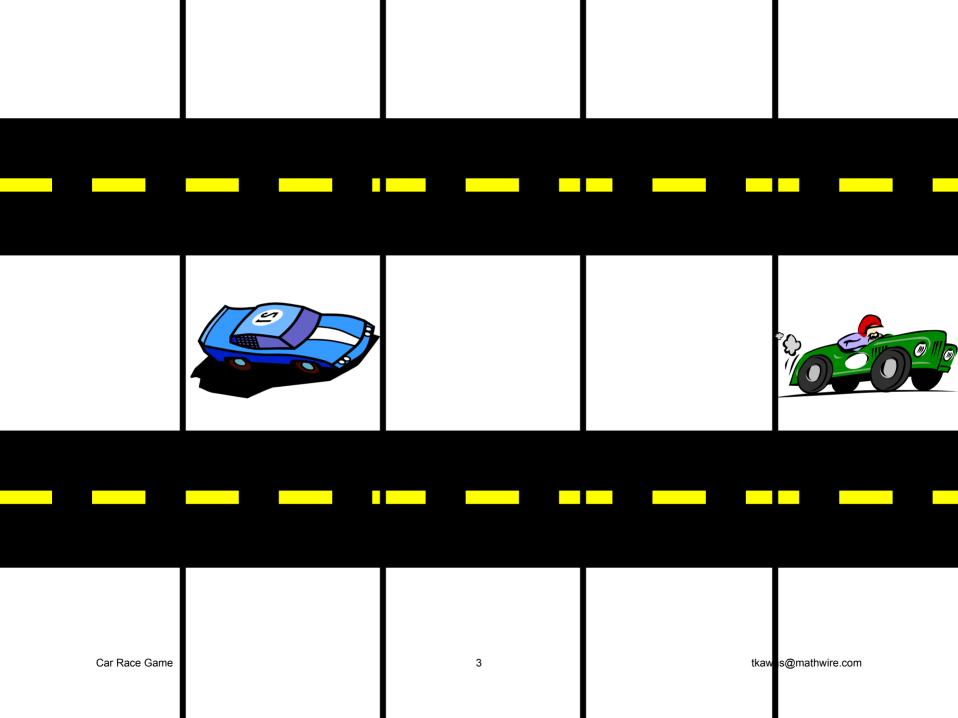
A

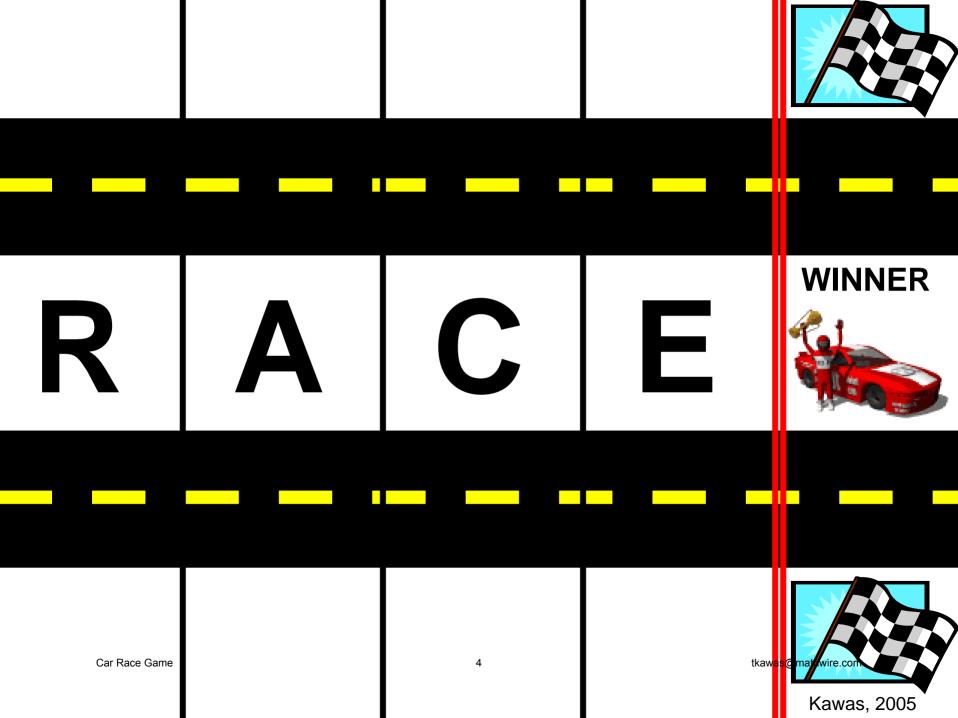




2

tkaw s@mathwire.com





Cards for Centers Work Boards







