



# Face Off!



## Materials:

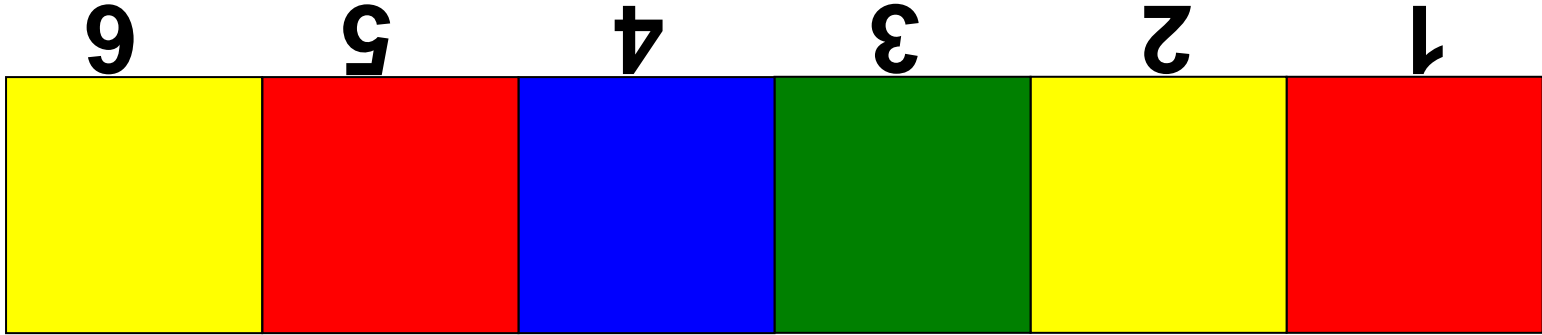
- Face Off! Game board
- 12 counters (e.g. teddy bear counters)
- 1 die

## Directions:

- Each player places counters on all six number spaces.
- Player A tosses the die and removes a counter from that number space.
- Player B tosses the die and removes a counter from that number space.
- Play continues and players remove counters, if possible, on each die toss.
- The first player to remove all of his/her counters, wins the game and makes a tally mark next to the number of the LAST counter he/she removed to win the game.

## Data Collection:

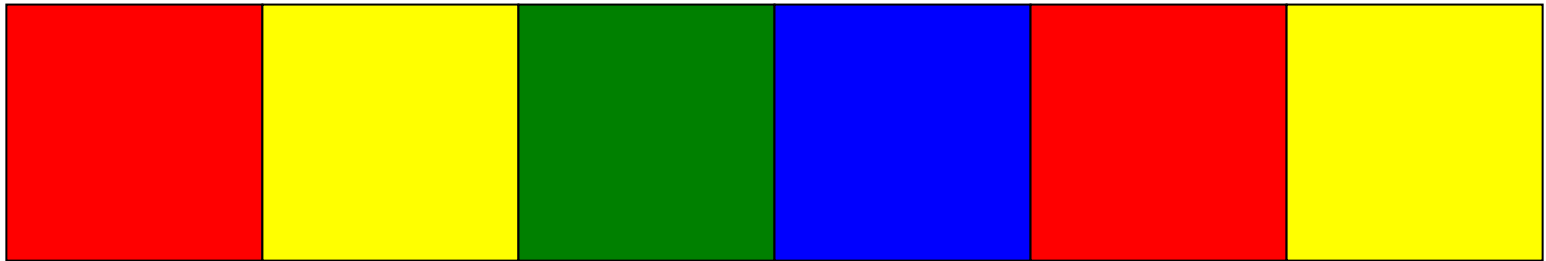
- Lead students in a discussion of the class results focusing on whether or not the game is a fair game, meaning that any counter might be the winning counter, i.e. the last counter to be removed.
- Alternatively, the class might collect data on whether Player A or Player B won the game and use a clothespin graph or simple tally chart to organize and analyze this data.



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# Face Off! Class Tally



Last Counter	Tally	TOTAL
1		
2		
3		
4		
5		
6		

