

Free the Animals Game: One-Die



MATERIALS for each player:

- Free the Animals Game Mat
- 1 die
- 6 markers (animals)
- Free the Animals Recording Sheet: one-die version (optional)

DIRECTIONS:

- Players place their markers (animals) in any of the 6 cages. They may have more than one animal in any cage and they may leave other cages empty, if desired.
- Players use the Recording Sheet to record how many animals they placed in each cage. (optional)
- Player A rolls one die and frees one animal from that number cage, if there is an animal in the cage. (For example, if Player A tosses a 4, Player A would free one animal from Cage #4, if there is an animal in that cage.)
- Player B rolls one die and frees one animal from that number cage, if there is an animal in the cage.
- Play continues until one player frees all of his/her animals. This player is the winner.
- Players check the winner on the Recording Sheet. (optional)

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