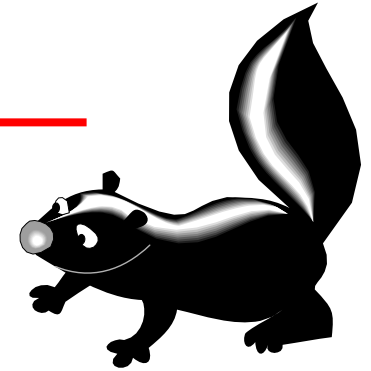


Game of SKUNK



S		K		U		N		K
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Each letter of "skunk" represents a different round of the game; play begins with the "S" column and continues through the "K" column. The object of "skunk" is to accumulate the greatest possible point total over the five rounds. The rules for play are the same for each of the five rounds.

To accumulate points in a given round, a pair of dice is rolled.

A player gets the total of the dice and records it in his or her column, unless a "one" comes up.

If a "one" comes up, play is over for that round and all the player's points in that column are wiped out.

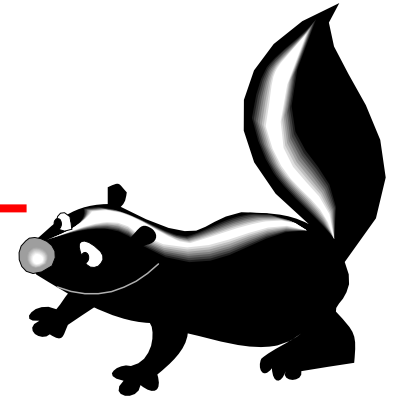
If "double ones" come up, all points accumulated in prior columns are wiped out as well.

If a "one" doesn't occur, the player may choose either to try for more points on the next roll or to stop and keep what he or she has accumulated.

Note: *If a "one" or "double ones" occur on the very first roll of a round, then that round is over and the player must take the consequences.*

SOURCE: <http://illuminations.nctm.org/lessons/6-8/choice/worksheet.pdf>

Game of SKUNK



S

K

U

N

K